



### **Under 18s Singles - Rules of Play**

1. A current maximum field of 64 players will be divided into 3 groups of a maximum of 24 players.
2. **All players** must attend the venue to be booked in by no later than 30 minutes (group one) or one hour (session's group two & three) prior to their first match.
3. The draw is live to view on the Bowls England Competition Portal.
4. Each player within a group will play three matches.
  - a. In their first match the draw is a predetermined random draw (made before the event).
  - b. In the second match, all previous match winners will play each other and all losers will play each other.
  - c. In the third match, all previous match winners will play each other and all losers will play each other.
5. Matches will be:
  - a. Qualifying Group Stages – 2 sets of 5 ends (All ends to be played) and a 1 end tie break if needed.
  - b. Main Event – All rounds - 2 sets of 7 ends and a 3-end tie break if needed.
6. Players will complete all their matches in the group stages.
7. At the end of the final group stage the competitors in the top half of the group (1>32) will qualify for the main event on Sunday 12th May, the remaining competitors (33>64) will be placed into the plate competition on Sunday 12th May. The players finishing in spots 1>16 & 33>48 will be seeded into the relevant competition, the remaining competitors will be drawn at random to play a seed. Draw will take place at the close of the qualifying stage.
8. Players must be ready and changed to play half an hour before the published anticipated start time as play will be continuous during the day.
9. There will be no time allocation for late attendance and lateness for play may well end up with your opponent being given an automatic bye.
10. If a bye occurs in the group stage – 2 points and 12 shots will be awarded to the attending player.
11. It is a condition of entry that all players bring a marker who will need to mark at least one match and it is a condition of rule that you accept this small request if it becomes necessary.
12. Players will **not** do their own measuring, umpires will be on hand to complete this task and all umpires decisions are final.
13. **Other than the exceptions below** all matches will be played to Laws of the Sport V4 rules.
  - a. **NO visits to the head until after the delivery of the third bowl, ensure that you ask the marker if you wish to visit the head prior to your 3<sup>rd</sup> bowl**



14. A full copy of the Laws of the Sport V4 rules will be made available at the Tournament Venue.
15. All bowls shall bear a clearly legible stamp which has an expiry date of 1985 or later. These bowls can be used for the rounds.
16. All bowls shall be from the same set as stated in the Laws of the Sport V4.
17. In all other circumstances the Laws of the Game (as modified by BE) & the BE Code of Conduct / Ethics & Tournament Conditions will apply to all participants, who will also be responsible for their guests present at the event.
18. For the purposes of scoring in the Group Stages:
  - a. Match win = 2 point
  - b. Match Loss = 0 point
  - c. In the event that more than 1 player has the same points than the deciding factor for their placing will be:
    - a. Match Points
    - b. Shot Difference (excluding tie breaker)
    - c. Shots For (excluding tie breaker)
    - d. Result against contesting player if applicable
    - e. Ends Won (excluding tie breaker)
    - f. Number of counts attained within a match (4s,3s etc)
19. Please refer to our [Appendix B1](#) (page 42 & 43) for the dress code for the weekend. In addition, we will welcome any bowls wear manufactured for the sport of bowls to be worn.
20. Re-spots will be used, if the jack is knocked off the rink it will be replaced on the 'T' two metres from the back ditch.
21. Trial ends
  - a. First game each day - four bowls both ways
  - b. Second game onwards each day – two bowls both ways
22. The marker will toss a coin to see who has the choice of jack on the first end of the first set, they can decide to keep the jack or give it away. The opposing player has the choice to cast the jack or give it away in the second set.
23. When a one end tie break is required, the marker will toss a coin to see who has the choice of jack, they can decide to keep the jack or give it away to the opponent.
24. If a three-end tie break is required, the marker will toss a coin to see who has the choice of jack on the first end and third end; they can decide to keep the jack or give it away on both occasions. The opposing player has the choice to cast the jack or give it away on the second end.
25. Nominating to kill the end:
  - a. **One end Tie break** – either player can nominate to kill the end, if killed the end is replayed.
  - b. **Three end Tie break** – either player can nominate to kill on the third end only, if killed the end is replayed.
  - c. If the end is not nominated to kill, the jack will be re-spotted as per rule 20 above.



- 26 It may be that some filming or photography may take course during these events and by entering players accept that they may be asked for film or photographs to be taken. Any concerns over this please email [comps@bowlsengland.com](mailto:comps@bowlsengland.com)
- 27 Players will act in a responsible manner throughout the course of the tournament.
- 28 Each competitor will have sent a completed Parental Form prefilled in to Bowls England prior to participating in the event.
- 29 In the instance of a player dropping out prior to the start of the tournament then a player will be substituted directly into the vacated position from any such waiting list/persons as may be appropriate to the Tournament.

*Bowls England April 2024*